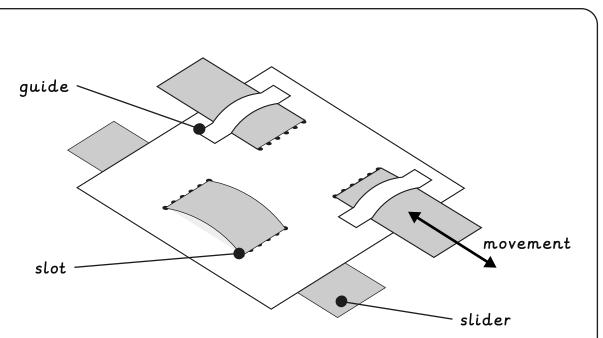
D&T - Matching slider game



compare	To look at two things to see how they are the same or different.
mechanism	A set of moving parts that make something work.
mock-up	A model that shows what an idea will look like.
movement	How something goes from one place to another.
product	Something that people make to sell or use.
slider	Something that can move from side to side or up and down.
straight line	A line that does not bend.
user	The person something is made for.



The **slider** moves through the **slots**.

The **guide** stops it from wobbling side to side.

